

ALLIANCE GAME DISTRIBUTORS

SPOTLIGHT ON



GAME TRADE MAGAZINE #263

GTM contains articles on gameplay, previews and reviews, game related fiction, and self contained games and game modules, along with solicitation information on upcoming game and hobby supply releases.

GTM 263.....\$3.99

ART FROM PREVIOUS ISSUE

AAW GAMES

APPLIED & AGGREGATE SPELUNKING (5E)

Explore the Frontier of the Underworld! Rotu, settlement atop the stalactite, beacon of hope for the weary and downtrodden, is a community unlike any other, a place where all Underworld races have come together to survive during desperate times. Situated at the frontier of the Underworld, the very edge of civilization, the region around Rotu is mostly unexplored and holds both wonders and horrors the likes of which no one has ever seen or encountered. Will your group survive long enough to help and perhaps settle in Rotu, or will they perish in the dark depths of the Underworld?

AAW A&ASPT\$29.99



ALDERAC ENTERTAINMENT GROUP

SPOTLIGHT ON



MYSTIC VALE: ESSENTIAL EDITION

In *Mystic Vale*, 2 to 4 players take on the role of druidic clans trying to cleanse the curse upon the land. Each turn, you play cards into your field to gain powerful advancements and useful vale cards. Use your power wisely, or decay will end your turn prematurely. Score the most victory points to win the game! With Card Crafting at its center and stunning artwork featured on every card, *Mystic Vale* became an award winning modern classic that has been enjoyed by gamers for years. This *Essential Edition* includes the base game of *Mystic Vale*, along with the first three expansions: *Vale of Magic*, *Vale of the Wild*, and *Mana Storm* at a very special price.

of Magic, Vale of the Wild, and Mana Storm at a very special price.
AEG 7115.....\$89.99



SPACE BASE: THE MYSTERIES OF TERRA PROXIMA EXPANSION

Merging the power of Shy Plutonium with new starship technologies has allowed the U.E.S. Science Corps to reach the distant stars of Alpha Centauri, and discover the planet Terra Proxima. Strange ruins and vast fields of fungi cover much of the planet. Eager for knowledge, the U.E.S. authorizes colonization! Welcome to the second installment of *Space Base Saga Expansions*. This is a collection of games with a linked story that introduce new content to *Space Base* via a narrative structure. Not only are new ships added, but new scenarios are included as well.

AEG 7075.....\$34.99

ALLEY CAT GAMES

PAPER DUNGEONS

In the game, you control a classic group of medieval adventurers: warrior, wizard, cleric, and rogue. In each of the nine rounds, you select three of the six rolled dice and use these results to raise the level of your characters, produce magic items, obtain healing potions, and explore the dungeon to face challenges and collect treasure. You'll also find three large monsters waiting in the dungeon, and you can fight them for glory.

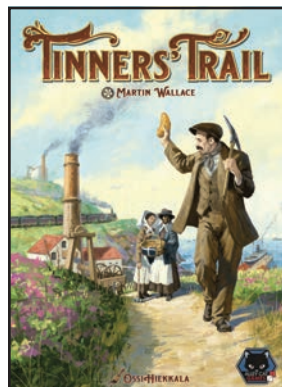
ACG 034.....\$29.99



TINNERS' TRAIL

In *Tinners' Trail*, set in 19th century Cornwall, you represent a mining conglomerate at the height of the tin and copper mining industry. You must buy plots of land across Cornwall in auctions and survey them for tin and copper, always managing your 'work points' and money effectively. This new edition of *Tinners' Trail* player count is now 1-5 instead of 3-4, and the resources on the board are now set up via tiles instead of die rolls to maintain variability while reducing the randomness. Dual-use cards are now an important part of the game, giving you information before an auction or an extra boost after an auction.

ACG 035.....\$49.99



ARES GAMES



FEATURED ITEM

LAST AURORA: FROZEN STEEL

Frozen Steel will introduce a new series of cards that will bring a new group of enemies into the game, that will stand between the players and the Aurora. Plus, with new Loots, Exploration Cards, and new cards for an Asymmetrical Crew, games of *Last Aurora* will gain even more depth and variability.

AGS ARTG022.....\$19.90





ARCANE TINMEN

DRAGON SHIELDS - VALENTINE DRAGONS 2022



BRUSHED ART (100)

ATM 12077\$13.49



JAPANESE (60) BRUSHED ART

ATM 12607\$8.99



PLAYMAT

ATM 20504\$19.49

ARCANE WONDERS

PICTURE PERFECT:
5 - 6 PLAYER EXPANSION

How do you take the perfect picture of a group of people if you only have one try? Each character has different wishes. Some want to be at the front of the picture; some want to stand next to another; and some really don't want to be next to that one particular person by any means. Do your best to make everyone happy even if you don't actually know all the characters preferences.

AWG AW10PPX1\$19.99



BANDAI CO.

SPOTLIGHT ON

DIGIMON CARD GAME

DIGIMON TCG: ANCIENT
DRAGON STARTER DECK
DISPLAY (6) (ST9)

A pre-constructed deck themed around the fan-favorite Imperialdramon Dragon Mode! This deck includes Blue and Green multicolor cards which can be powered up with Set 8 New Hero! NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

BAN 2611042.....PI

DIGIMON TCG: PARALLEL
WORLD TACTICIAN STARTER
DECK DISPLAY (6) (ST10)

A pre-constructed deck themed around fan-favorite Mastemon! This deck includes Yellow and Purple multicolor cards which can be powered up with Set 8 New Hero! NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

BAN 2611043.....PI

SPOTLIGHT ON



DIGIMON TCG: NEW HERO BOOSTER
DISPLAY (24) (BT08)

Cards from this set work perfectly together with two Starter Decks being released at the same time! Character that boasts top-class popularity among Digimon fans will make their debut for the first time! In addition, we included a wide variety of our beloved Digimons from the TV series and the game series. This set contains the debut of multicolor cards, a core gameplay element of this set and the two Starter Decks. Multicolor cards will expand gameplay strategies like never before, bringing newfound excitement to players! NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

BAN 2611040PI

SPOTLIGHT ON



DRAGON BALL SUPER TCG: PREMIUM PACK
SET 8 DISPLAY (8) (PP08)

Contains 4 Booster Packs (UW07) and 2 Limited Promo Cards (same card). NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

BAN 2611047.....PI

BRIGHT EYE GAMES



CORAQUEST

CoraQuest is an exciting and accessible cooperative dungeon crawling board game. Players work together to guide four adventurers exploring a dungeon, avoiding traps, finding treasure, fighting monsters, and sometimes rescuing a gnome called Kevin. CoraQuest is a game that kids and grown-ups can play together and get equal amounts of fun from. It's also a game that sparks creativity-providing encouragement and guidance on how to create heroes, monsters and adventures to make CoraQuest your own. All the art work in CoraQuest is based on kids' drawings brought together and stylized to

make a unique and charming-looking game.

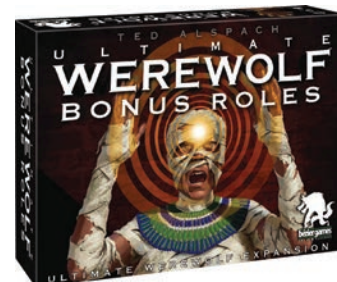
BEG CQU001\$40.00

BEZIER GAMES

ULTIMATE WEREWOLF:
BONUS ROLES

Help is on the way with these bonus roles. Forty-five roles and two new player items will keep you howling at the moon like never before.

BEZ UWBR\$14.95





ULTIMATE WEREWOLF: PRO

You know *Ultimate Werewolf* games inside and out. Now it's time to step up to the big leagues with the Pro version. *Ultimate Werewolf Pro* contains 50 new roles, a new player item and updated rules that take you to a new level.

BEZ UWPRO.....\$14.95

BATTLEFIELD PRESS

TERRAN TRADE AUTHORITY HANDBOOK 40TH ANNIVERSARY EDITION

Beginning with *Spacecraft 2000-2100 AD* in 1978, the *Terran Trade Authority* series went on to become a cult phenomenon, loved and fondly remembered by all who came across them. The *Terran Trade Authority* presented a bright vision of the future, optimistic about man's place in the universe, and featuring a strong undercurrent of mystery, wonder and adventure. In recent years the volumes have become collectors items expensive and rarely found, but never forgotten - and have gone on to influence creators around the globe. The setting has spawned two role-playing games and has been cited as a clear inspiration for the best-selling computer game *No Man's Sky*.
BPI N10\$65.00



CAPSTONE GAMES



ARK NOVA

In *Ark Nova*, you will plan and design a modern, scientifically managed zoo. With the ultimate goal of owning the most successful zoological establishment, you will build enclosures, accommodate animals, and support conservation projects all over the world. Specialists and unique buildings will help you in achieving this goal. At the heart of *Ark Nova* are 255 cards featuring animals, specialists, unique enclosures, and conservation projects, each with a particular ability. Use them to increase the appeal and scientific reputation of your zoo and to collect conservation points.

CSG FS5100\$74.95

CRYPTOZOIC ENTERTAINMENT

SPOTLIGHT ON



EPIC SPELL WARS OF THE BATTLE WIZARDS DBG: ANNIHILAGEDDON 2 - EXTREME NACHO LEGENDS (STAND ALONE OR EXPANSION)

The Battle Wizards are back in the most RADICALLY ass-burning, sorcery-slinging sequel ever: *Annihilageddon 2: Xtreme Nacho Legends!*

CZE 29217.....\$45.00



DETESTABLE GAMES

KIWI CHOW DOWN

A strategy game where kiwi birds groups eat kiwi fruits and push one another off a tropical island.

DAO 43100.....\$59.99

VAMPIRE

THE MASQUERADE

RIVALS

EXPANDABLE CARD GAME

AVAILABLE NOW!

2 - 4 PLAYERS | 30 - 70 MINUTES | MSRP \$45 | RGS2171

WOD

RENEGADE GAME STUDIOS

LEARN TO PLAY AT

VAMPIRERIVALS.COM/LEARN

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DRAGON DAWN PRODUCTIONS



FACTORY 42

Factory 42 is a Euro-style board game for 2-5 players. The game tells the story of the workweek of Marxist dwarves in a steampunk industrial setting, placing the player in the role of factory Overseers. It combines worker placement and a cube tower to create a resource management puzzle. *Factory 42* is a cutthroat competitive game with elements of co-operation and deals involving Economics, Fantasy, Industry and Negotiation with a pinch of satire. Visually, *Factory 42* takes its influence from 1920s Soviet Union propaganda, fantasy literature and elements of pre-WWI Prussian decor.

DDP F42.....\$69.00



MAESHOWE

Maeshowe: An Orkney Saga is a cooperative card game for 1-2 players. You will take on the roles of Vikings trapped in the Tomb of Maeshowe on the Orkney Islands in the 12th century. The game combines hand and resource management in up to 30 minutes of desperation with a lot of replayability.

DDP MAESHOWE.....\$30.00

DEX PROTECTION

DEX BINDER NOIR



BLACK

9 DEX DBN9001.....\$30.00
12 DEX DBN1201.....\$35.00



BLUE

9 DEX DBN9003.....\$30.00
12 DEX DBN1203.....\$35.00



DARK BLUE

9 DEX DBN9008.....\$30.00
12 DEX DBN1208.....\$35.00



GREEN

9 DEX DBN9006.....\$30.00
12 DEX DBN1206.....\$35.00



GREY

9 DEX DBN9009.....\$30.00
12 DEX DBN1209.....\$35.00



PINK

9 DEX DBN9002.....\$30.00
12 DEX DBN1202.....\$35.00



PURPLE

9 DEX DBN9005.....\$30.00
12 DEX DBN1205.....\$35.00



RED

9 DEX DBN9007.....\$30.00
12 DEX DBN1207.....\$35.00



WHITE

9 DEX DBN9004.....\$30.00
12 DEX DBN1204.....\$35.00



YELLOW

9 DEX DBN9010.....\$30.00
12 DEX DBN1210.....\$35.00

ELF LAIR GAMES



NIGHT SHIFT RPG: NIGHT SHIFT: VETERANS OF THE SUPERNATURAL WARS SOURCEBOOK

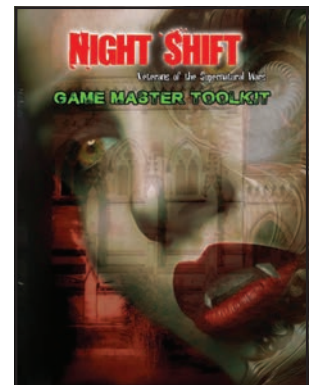
They Walk Beside You in the Night... *The Night Companion* is the first sourcebook for the *Night Shift: Veterans of the Supernatural Wars Role Playing Game*, the old-school RPG of Chosen Ones, Witches, Survivors, Psychics, and Something Weird. Within its pages, you will find four new character classes: the Divine Warrior, the Mystic Martial Artist, the Psychic Gunslinger, and the Spirit Rider; Rules for playing supernatural species including Celestials, Driven, Ghouls, Immortals, Internals, Lycanthropes, and Vampires, expanding upon the 'Supernatural Race' option in the core rulebook. This book really blows the doors off of your *Night Shift: VSW* game!

ELG 2003.....\$25.00

NIGHT SHIFT RPG: VETERANS OF THE SUPERNATURAL WARS GM TOOL KIT

This supplement for the *Night Shift: VSW* role playing game includes a sturdy 4-panel folding game masters screen with all the tables and information you need to run the game on one side, and attractive panoramic cover art on the other. In addition, it includes a print copy of the Quick Start rules with the introductory module *By the Blood of the New Moon*. Get your game started with this package and move onto the full rules to take it to the next level of play!

ELG 2001.....\$25.00



ESCAPE TABLETOP GAMES



PSYCHO KILLER

Fast-paced, strategic, and hilarious, *Psycho Killer* satirizes your favorite retro horror and slasher films. Use every cliché in the book to screw over your friends and survive the *Psycho Killer*!

ESC PSYC-KLLR.....\$29.95



PSYCHO KILLER: BLOODY MARY EXPANSION

Psycho Killer: Bloody Mary is the drinking game expansion to *Psycho Killer*. There are drinking cards and character cards, plus blank cards so you can add in your own rules. *Bloody Mary* is the perfect addition!

ESC PSYC-BLMY.....\$14.95



PSYCHO KILLER: GRATUITOUS VIOLENCE EXPANSION

Gratuitous Violence brings the feel of your classic 80s B-Grade Slasher film to life. With unnecessary, uncalled for, and often over-the-top violence, you'll need to use your friends as a human shield against!

ESC PSYC-GRVL.....\$12.95



PSYCHO KILLER: Z EXPANSION

Psycho Killer Z brings the suspicion and paranoia of your classic zombie movies to your game of *Psycho Killer*. It's not just about being attacked anymore; you can now get infected!

ESC PSYC-KLRZ.....\$12.95

FREE LEAGUE PUBLISHING



TALES FROM THE LOOP: THE BOARD GAME

Step into the amazing world of Simon Stalenhag's *Tales From the Loop*! In *Tales From the Loop - The Board Game*, you take the roles of kids who investigate the mysteries originating from the Loop, a huge underground science facility with strange effects on the suburban landscapes around it - just make sure you're home in time for dinner! 1-5 players cooperate to discover the mysteries of the Loop.

FLF TAL07.....\$79.99

TALES FROM THE LOOP: THE BOARD GAME - INVASIVE SPECIES SCENARIO

Expand your *Tales From the Loop: The Board Game* experience with some invasive species from the late Cretaceous! The school is buzzing with wild rumors about how the ice cream truck was attacked and the driver eaten?! A completely new scenario featuring the Gorgosaurus.

FLF TAL019.....\$12.99



TALES FROM THE LOOP: THE BOARD GAME - THE RUNAWAY SCENARIO PACK

Expand your *Tales From the Loop: The Board Game* experience with this runaway machine! For the past week black vans and agents in suits have been seen in the area around the Loop. Rumors have it that they are searching for a spy.

FLF TAL021.....\$12.99



THE ONE RING RPG: DICE SETS

BLACK
FLF TOR007.....\$19.99

WHITE
FLF TOR006.....\$19.99



*Choose ancestors to build
the best family tree... or
they will be lost to history!*



www.CalliopeGames.com

Game play
20+
minutes

Ages
8+

2-6
players

GAMES

IF YOU ARE INTERESTED IN WHAT YOU SEE ON THESE PAGES, ASK YOUR LOCAL RETAILER TO RESERVE IT FOR YOU!

GTM

JAN

2022

5



Tusk!

It's a race against time as the Ice Age approaches. You will need strength and food to survive and lots of it.

The mammoth offers your tribes food beyond your wildest dreams, but they are powerful beasts. You and your fellow players will need to team up to hunt successfully. But there can only be one master of the hunt and, to ensure that's you and your tribe, you'll need to manipulate alliances, hoard supplies, and make use of the land's many resources to become the most powerful tribe and win the game.



30+ mins.



2-4 players



Ages 10+

GF9 CAV01 \$40

Pathfinder: Level 20

Here you are, minding your own business with some of your best friends, enjoying the leftover scraps when you hear the most terrifying words you've ever heard. "I just need a few XP to hit Level 20."

In Level 20 players take on the role of Kobolds, trying to escape an XP hungry fighter or cause him to flee their den in embarrassment.

Pathfinder: Level 20 is a game of mischief and survival, will you make the hero flee, or end up on the end of their sword?



20+ mins.



2-6 players



Ages 10+

GF9 PFSF01 \$30



Don't Blink

Don't Blink. Don't even blink.

The TARDIS has crashed on a derelict spaceship, full of Weeping Angels: terrifying killers that can only be stopped by staring at them. But if you dare to stop looking, if you even blink, they'll send you out of time.

Will the Doctor and companions be able to get all the pieces to repair the TARDIS in time? Or will the Weeping Angels succeed where so many adversaries have failed before?



30+ mins.



2-5 players



Ages 10+

GF9 DWDB01 \$30



Wise Guys

You accomplish more with a smile, a handshake, and a gun than you do with just a smile and a handshake.

— Al 'Scarface' Capone

In Wise Guys, your made men and associates drive to key locations, exploiting profitable opportunities as they arise.

Outfox your rivals by striking deals, bribing and threatening to keep them on their toes.

When words fail, send in your enforcers, hard men like 'Machine-gun Jack', 'Two Gun' and 'Dynamite' Brooks.

90+ mins.

3-4 players

Ages 14+

GF9 WGUY01 \$50



QUARTER 1

GAMES

BESTSELLER



Spartacus

Mastermind schemes and undermine your rivals with cards from your hand. Betrayal and treachery are your weapons of choice.

Bid against your opponents in the open market. Acquire the best new prospects for the Arena!

Pit your champion against your enemy's and wager on the results. The path to victory crosses the sacred sands of the Arena!

120+ mins.

3-4 players

Ages 14+

GF9 SPAR01 \$50

Tyrants of the Underdark

Seize the Underdark!

Take your place as a leader of a drow house and fight for control of the Underdark.

Build your deck throughout the game to recruit drow, dragons, cultists, and demon minions, and use them to assassinate enemy troops or infiltrate and control your opponents' strongholds.

Choose your strategy carefully, though, for only one house can rule the Underdark!

90+ mins.

2-4 players

Ages 14+

GF9 74007 \$60



BESTSELLER

GAME TANK



THE FARMER'S DICE TOWER

The *Farmer's Dice Tower* is a fully functioning dice tower brick set. It is compatible with other brands of brick systems.
GTN 1001.....\$20.00

GDM GAMES



TEMPO

Welcome to the unique show of *Tempo*, where your voice harmony, rhythm and melody will be the stars. Aren't you good at singing? Do you have no rhythm? Don't worry, it'll be fun!
GDM 2140.....\$10.00

GOODMAN GAMES



DUNGEON CRAWL CLASSICS RPG: STEFAN POAG EDITION

You're no hero. You're an adventurer: a reaver, a cutpurse, a heathen-slayer, a tight-lipped warlock guarding long-dead secrets. You seek gold and glory, winning it with sword and spell, caked in the blood and filth of the weak, the dark, the demons, and the vanquished. There are treasures to be won deep underneath, and you shall have them. Return to the glory days of fantasy with the *Dungeon Crawl Classics Role Playing Game*.
GGM 070F.....\$59.99

GREEN RONIN PUBLISHING



BLUE ROSE RPG: ADVENTURER'S GUIDE

Aldis, the Sovereignty of the Blue Rose, shines as a new light in the world after the dark age of the Shadow Lords. Envoys of the Sovereign's Finest strive to protect Aldis from threats like the Shadow-dominated land of Kern and the fanatical Theocracy of Jarzon, as well as corrupt monsters and artifacts left over from the devastating Shadow Wars. The peoples of Aldis - human, sea-folk, arcane vata, the doughty night people, and psychic, intelligent beasts known as the rhydan - unite in common cause. The *Blue Rose Adventurer's Guide* opens up the award-winning romantic fantasy world of Aldea for players of the *Fifth Edition* of the world's most popular fantasy roleplaying game.
GRR 3610.....\$39.95

SENTINELS OF EARTH-PRIME



ELDRITCH HERO

Eldritch is a new hero for the *Sentinels of Earth-Prime* card game. Originally an archeologist in the 1930s, he is now the world's Master Mage. Eldritch is an ally of the Freedom League and provides Earth-Prime's first line of defense against mystical threats. This mini-expansion includes a unique 40-card deck, a hero character card, a variant card, and a divider that fits right in the core game's box.
GRR 3014.....\$5.95



LANTERN JACK HERO

Lantern Jack is a new hero for the *Sentinels of Earth-Prime* card game. A ghost of the American Revolution, Lantern Jack's spectral form still haunts the streets of Freedom City. The light of his lantern burns blue with the light of truth, green with the light of justice, and purple with the light of vengeance as he watches over the world of the living. This mini-expansion includes a unique 40-card deck, a hero character card, a variant card, and a divider that fits right in the core game's box.
GRR 3015.....\$5.95



MALADOR THE MYSTIC VILLAIN

Malador the Mystic is a new villain for the *Sentinels of Earth-Prime* card game. An adept of the arcane arts, he earned the title of Master Mage in Atlantis millennia ago but betrayed his oath and his duty to humanity. Malador bargained with unspeakable evil entities from other dimensions, seeking power, knowledge, and eternal life above all else. Can the Freedom League stop his sinister plans? This mini-expansion includes a unique 25-card deck, a character card, a rulers card, and a divider that fits right in the core game's box.
GRR 3016.....\$5.95



SUB-TERRA ENVIRONMENT

Sub-Terra is a new environment for the *Sentinels of Earth-Prime* card game. It is a strange realm deep beneath Earth-Prime, where the Serpent People and the Morlocks engaged in a long and brutal war. It is a place of monsters, myths, and menaces spawned from both science and sorcery that makes an engaging battleground for your heroes and villains. This mini-expansion includes a unique 15-card deck and a divider that fits right in the core game's box.
GRR 3017.....\$5.95

HALF MONSTER GAMES



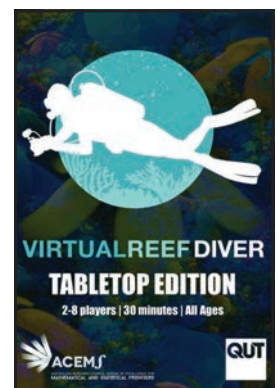
TRUST ME: I'M A DOCTOR

Become doctors in the 1800s competing to treat ailments like blood ghosts and plague with cures like cocaine and amputations! *Trust Me: I'm a Doctor* is a party game of dueling doctors and medical malpractice, full of fun debates and gruesome historical facts for the delight and despair of all who play!
HMG BGM006.....\$35.00



TRUST ME: I'M A SUPERHERO

In *Trust Me: I'm a Superhero*, you're a rag-tag group of super-ish heroes who have been left to deal with the city's minor disturbances now that all the major stuff has been cleaned up by the A-Team who have since left to pursue loftier rescues. Your citizen sends calls for help to the superhero helpline, and it is up to you to best deal with anything that pops up.
HMG BGM007.....\$35.00



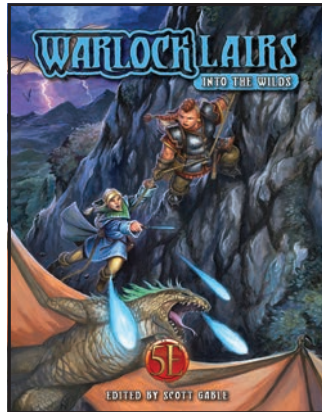
VIRTUAL REEF DIVER

In this educational science card game, based on data science research conducted at the Queensland University of Technology, players of all ages dive into the beautiful Great Barrier Reef as citizen scientists on the frontline of Australia's fight to save the largest reef on earth.
HMG BGM0051.....\$25.00



WARLOCK GRIMOIRE 3 HARDCOVER (5E)

Within these dusty pages, uncover the secrets of the world—indeed, of the branches of the multiverse! Collected here are entire lost volumes of esoteric truths: the *Warlock Grimoire 3*. Inside, find revelations and testimonials on monsters, magic, locales, and lore of Midgard. *Warlock Grimoire 3* presents the content from issues 20–28 of *Warlock* and includes the *Warlock Guide to the Planes*, answering secrets of the multiverse—and raising many more. Uncover dark truths about the Midgard campaign setting or for worlds of your own creation! PZO KOB9276\$24.99



WARLOCK LAIRS: INTO THE WILDERNESS HARDCOVER (5E)

Warlock Lairs: Into the Wilds presents fourteen wilderness-themed *Warlock Lairs*, collected here with four brand-new adventures. Ranging from 1st to 10th level, there's so much to discover. The opportunities for secrets and treasures are great—and so are the risks. But you wouldn't have it any other way. Explore the wilds of the Midgard campaign setting or worlds of your own creation! PZO KOB9290\$29.99

JAPANESE GAMES

NARUTO NINJA ARENA: SENSEI PACK

The *Sensei Pack* requires the core *Ninja Arena* game in order to play. It adds six new ninjas to upgrade the core play. Contains one rulebook, six double-sided *Ninja* boards, six double-sided *Power* tiles, one *Bite* token, two *Snakes* tokens and one coin token. GGD DPG1051PI



KONAMI DIGITALENTERTAINMENT

SPOTLIGHT ON



YU-GI-OH! TCG: ALBAZ STRIKE STRUCTURE DECK DISPLAY (8)

Dive into the story of Fallen of Albaz in the *Structure Deck: Albaz Strike!* Originally from *Rise of the Duelist*, Fallen of Albaz has been a central character in the storyline that's played out on the cards since then and has taken on many different dragonic Fusion Monster forms. This *Structure Deck* is built around Fallen of Albaz's powerful Fusion Summoning effect that lets him absorb enemy monsters into himself to transform and includes multiple new Fusion forms to further expand his power! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability. KON 85609.....\$87.92

SPOTLIGHT ON



YU-GI-OH! TCG: 2022 GHOSTS FROM THE PAST BOX DISPLAY (5)

The second *Ghosts From the Past* set has more of everything that made *Ghosts From the Past* a smash hit, including even more *Ghost Rares!* Its not just the roster of *Ghost Rares* that's expanded either - the drop rate has, too, so it's twice as easy to pull a *Ghost Rare* this time around! On top of that, each box of the next *Ghosts From the Past* set has 4 packs instead of 3, giving you even more cards per box! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability. KON 85626.....\$99.95

LEGENDARY GAMES

THE DRAGON'S HOARD (5E)

Class Acts, featuring new class options for your *5E* heroes like the new penumbra sorcerous origin, battle domain, and college of astrology! *Marvelous Monsters*, featuring killer creatures across every challenge level like the benevolent mix couatl, the sin-eating jarjacha, and the dreadful carreta nagua, the carriage of the dead! Join the *Legendary Loot* Patreon to get brand-new *5E* rules content every single day plus other amazing benefits or pick up *The Dragon's Hoard* every month and get 26 pages of terrific treasures, terrifying foes.

#10 LGP 509DH105E\$12.99
#11 LGP 513DH115E\$12.99



SPOTLIGHT ON



LATIN AMERICAN MONSTERS

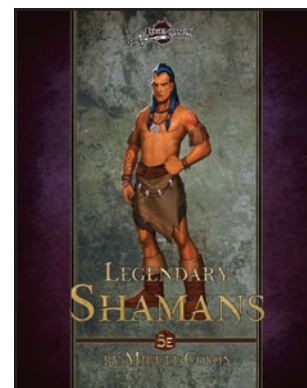
Wherever your campaign takes you, you'll find an incredible collection of marvelous monsters to challenge the mightiest heroes. They are perfect for running a campaign directly inspired by the Americas, of course, but are equally awesome whenever you just need exciting new creatures your players may have never seen before! This incredible *5E* monster book has been developed with a creative team of nearly 20 Latinx authors and artists from the folklore of Mexico, Brazil, Chile, Argentina, Paraguay, Colombia, Venezuela, Peru, Haiti, Puerto Rico, Costa Rica, Honduras, Nicaragua, El Salvador, Cuba, and more.

5E LGP 508LA015E.....\$26.99
PF2 LGP 508LA01PF2.....\$26.99

LEGENDARY SHAMANS (5E)

Legendary Shamans is the latest volume in our series of class-focused player supplements for *5E*, this time focusing on the master channelers of the spirit world known as shamans. This new class is a unique variant of the warlock that blends veneration of nature and the wild things that dwell therein with the myth and fantasy of animist shamanism.

LGP 510LC315E\$13.99





LOONEY LABS

SPOTLIGHT ON

GAMES

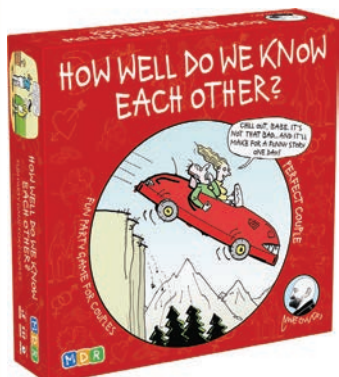
FLUXX REMIXX (DISPLAY 6)

What do you get when you start with the familiar Keepers from Fluxx and reimagine everything else? Fluxx Remixed! This version of the base game is intended to be a little more advanced and a little more chaotic than the milk and cookies version. With a whole new slate of Goals to work toward and New Rules, Actions, and Surprises that keep things hopping, you can be sure zaniness will ensue! And since this is a 'remix,' it's got musical references throughout, just for the fun of it. Here comes the sun!

LOO 124\$16.00



MDR PUBLISHING



HOW WELL DO WE KNOW EACH OTHER?

In this game, you can prove yourself in a wide range of tasks and compete with other couples. Prove to each other that you are made for each other. Countless tasks and challenges are waiting! You can only handle it in pairs. A marvelous idea for a successful evening, in this game you can prove your self in the most diverse task and compare with other pairs. Fantastic bonding time with your other half this board game is a great opportunity to get to know each other better. Provocative questions and creative tasks will bring lots of smiles and fun to both of you.

MDR 102\$34.99



PERFECT COUPLE

Do you think you know everything about each other? Are you a perfect couple? Do you communicate with just a glance? Let's put it to the test with a series of fun and exciting games for couples! Play with your better half or compete against other teams to see who's the cutest couple. Get ready to face dozens of challenges with your partner to see how well you two vibe together. A marvelous idea for a successful evening in this game you can prove yourself in the most diverse tasks and compare with other pairs. Fantastic bonding time with your other half, this board game is a great opportunity to get to know each other better. Provocative questions and creative tasks will bring lots of smiles and fun to both of you.

MDR 101\$34.99



SIMON'S CAT: DINNER DATE

Simon's Cat Dinner Date is a game for the whole family. It's all about quick reactions and keeping your eyes on the prize! The aim of the game is to collect as many cards as possible. Simon's Cat and his friends are searching for hidden treats. Find out which pet is best at tracking them down. Be quick, score points and shout Simon's Cat! when you see that greedy cat.

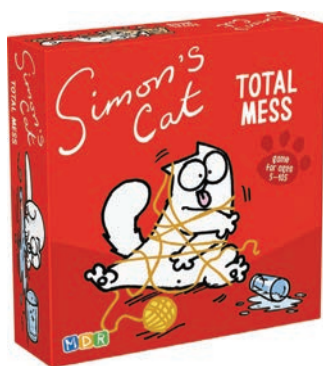
MDR 201\$15.99



SIMON'S CAT: LUNCH TIME

Simon's Cat and his friends are searching for hidden treats. Find out which pet is best at tracking them down. Be quick, score points and shout Simon's Cat! when you see that greedy cat. It's all about quick reactions and keeping your eyes on the prize! The aim of the game is to collect as many points as possible.

MDR 202\$15.99



SIMON'S CAT: TOTAL MESS

Simon's Cat has been playing and has made another total mess! Look very carefully and point to the last object the cat has knocked over. Shout Simon's Cat! at the right time and collect as many cards from the table as possible.

MDR 203\$15.99

MANTIC ENTERTAINMENT

DEADZONE



FORGE FATHER ARTIFICERS BOOSTER

MGE MGDZF104.....\$40.00



FORGE FATHER ARTIFICER JUGGERNAUT

MGE MGDZF401.....\$40.00

KINGS OF WAR



CLASH OF KINGS 2022

This bumper edition of Mantic's annual Kings of War update introduces two brand new army lists, a campaign with new scenarios, and a raft of new background information, new maps and artwork. Learn all about the halflings and the new army created by the Wicked Ones, harnessing the power of Halpi's Rift. The annual game updates bring a slew of changes to all existing armies, plus new magic, heroes and artifacts to deliver a big and exciting update to the game for the coming year.

MGE MGKWM114.....\$40.00



HALFLING GENERAL ON WINGED ARALEZ

MGE MGKWHF201.....\$30.00



HALFLING HEROES

MGE MGKWHF202.....\$18.00



FOREST TROLL GUNNERS REGIMENT

MGE MGKWHF303.....\$45.00



HALFLING POACHERS BATTLEGROUP

MGE MGKWHF304.....\$35.00

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HALFLING STALWARTS BATTLEGROUP

MGE MGKWHF305\$35.00



AERONAUTS REGIMENT

MGE MGKWHF402\$60.00



HALFLING HARVESTER

MGE MGKWHF404\$30.00



RIFTFORGED ORC ARMY (2021)

MGE MGKWO108\$95.00



RIFTFORGED ORC MEGA ARMY (2021)

MGE MGKWO109\$160.00

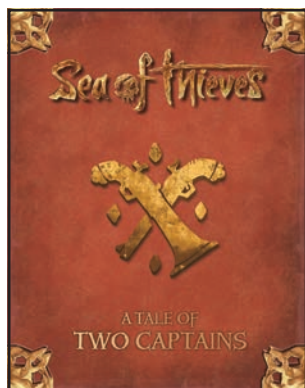
TERRAINCRATE



HAUNTED MANOR

MGE MGTC183\$100.00

MONGOOSE PRESS



SEA OF THIEVES RPG: A TALE OF TWO CAPTAINS

Pay attention, swabbies! Something new has sailed into the Sea of Thieves. Being a pirate in the Sea of Thieves takes bravery, skill and a casual approach to death. But old pirates can get bored with the same routine: Find the X, kill the skellies, take the treasure and sell at the outpost. The last thing anyone wants is bored pirates, because that soon leads to fires, looting and cannonballs hitting below the waterline. How do you avoid bored pirates? Give them new ways to be brave, skilful and dead. What pirate wouldn't like that change?

MGP 70002\$59.99

MEXICAN TRAIN DELUXE



MEXICAN TRAIN DELUXE

Mexican Train Deluxe is a game played with a set of Double Twelve Dominoes. There are words added to the game allowing you to change the course of the game. The object of the game is to play all the dominoes in your hand by playing the dominoes on one of many trains (a line of dominoes).

MTD MT001\$35.00

MODIPIUS ENTERTAINMENT



BLACK VOID RPG: INTO THE OBLIVIOUS DEPTHS

Into the Oblivious Depths is a quintessential Black Void adventure where the characters are thrust into a perilous journey exploring the wonders and horrors beyond Llyhn the Eternal as they search for a new home for Humanity. Welcome to the Tadh Consortium, a KaAlum faction dedicated to launching Void-traversing expeditions discovering and exploring new worlds. You and your compatriots have been hired as part of an expeditionary crew to travel the Void, investigating uncharted worlds to find a new home for humankind.

MUH 052244\$24.99

ELDER SCROLLS: CALL TO ARMS



ADVENTURER WANDERS

MUH 052272\$53.00



ADVENTURER DELVERS

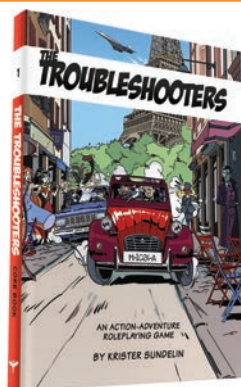
MUH 052273\$53.00



STAR TREK ADVENTURES RPG: SHACKLETON EXPANSE CAMPAIGN GUIDE

The Shackleton Expanse Campaign Guide for the Star Trek Adventures Roleplaying Game presents a thrilling, all-new area of the Beta Quadrant to explore: the Shackleton Expanse. Countless wonders and mysteries await within, including strange spatial phenomena that confuse sentient life-forms as well as starship sensors, ancient alien technologies powerful enough to move or obliterate entire star systems, dangerous new species to encounter, and so much more!

MUH 051070\$59.99



THE TROUBLESHOOTERS RPG: CORE BOOK

Where in the world will your next adventure take you? Welcome to *The Troubleshooters*, an action-adventure roleplaying game of international mystery. Set in the mid-1960s in a world with mysterious temples hidden in the jungles, valleys that time forgot, mad scientists, space stations, spies with super gadgets and villainous organizations scheming for world control, the characters live adventurous lives all over the world. No matter if it is a hunt for lost treasure, helping someone to get their inheritance, stopping spies from stealing military secrets, or foiling The Octopus evil plans for world domination, you just go on adventures!

MUH 052315\$48.00



THE TROUBLESHOOTERS RPG: THE U-BOAT MYSTERY

A kidnapping. A map. A lost u-boat. There is something fishy going on in Paris. The kidnapping of journalist Pierre Martin seems to be connected to a marine expedition to the island kingdom Sitomeyang on the other side of the globe. Clues point to the mysterious organisation The Octopus, whose tentacles reaches everywhere. Only a band of intrepid troubleshooters can find out how all of this is connected and solve the U-Boat Mystery.

MUH 052318\$29.00



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NEW RELEASE



TREK 12

- Ascend the mountain peaks with this clever roll-and-write!
- By designers Bruno Cathala (*Kingdomino*) and Corentin Lebrat (*Draftosaurus*).
- Enjoy 3 different game modes for campaign, beginner, and solo play!



PAN202116 \$29.95

NEW RELEASE



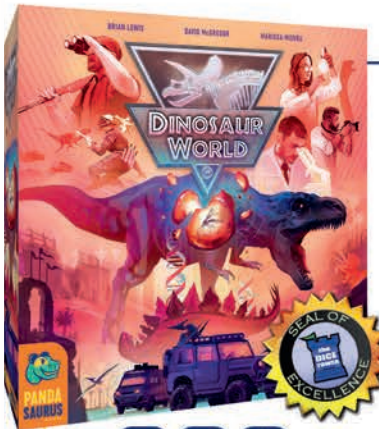
MACHI KORO 2

- Standalone follow-up to the best-selling Machi Koro.
- Card market is randomized each game, creating variable strategies.
- Build landmarks in any order, but prices increase for each one you have!



PAN202113 \$29.95

NEW RELEASE



DINOSAUR WORLD

- Sequel to the technicolor best-seller Dinosaur Island!
- Drive your Jeeps through your park to activate unique building and enclosure effects!
- Includes three different shapes of dinosaur meeples!



PAN202106 \$59.95

NEW RELEASE



DINOSAUR ISLAND:
RAWR 'N WRITE

- Roll-and-write adaptation best-selling Dinosaur Island!
- Draft dice to get bonuses, then use them to take actions!
- Draw your park to life with tetrimino-shaped attractions and dinosaur enclosures!



PAN202107 \$29.95

BEST SELLER



DINOSAUR ISLAND

- Hit title—over 50,000 sold.
- Build and manage your own dinosaur park—and mitigate customer casualties!
- Now includes THREE different types of dino meeples!



PAN201703 \$59.95

BEST SELLER



BREW

- Intuitive rules enjoyed by families and experienced players!
- Strategic and tactical dice placement game play!
- Whimsical & eye-catching artwork!



PAN202108 \$29.95

**NEW RELEASE**

THAT TIME YOU KILLED ME

- Play simultaneously across 3 boards that represent the past, present, and future!
- Unlock new modules as you accomplish achievements during the game!
- Abstract strategy game designed for two players!



PAN202112 \$49.95

BEST SELLER

THE LOOP

- Quirky co-operative game full of humor!
- Take advantage of time loops to create massive combos.
- Cube placement randomized by dramatic plastic tower!



PAN202110 \$49.95

**BEST SELLER**

MACHI KORO 5TH ANNIV. EDITION

- Global smash hit — over one million sold.
- Build your own city, collect money when dice roll.
- Spiel des Jahres nominee.



PAN201821 \$29.95

BEST SELLER

MACHI KORO EXPANSION

- Add a fifth player to your games of Machi Koro!
- Adds new ways to play and variable set-up instructions!
- Includes both the Harbor and Millionaire's Row expansions!



PAN201905 \$29.95

BEST SELLER

THE GAME

- Global sensation — 1.3 million units sold!
- This highly addictive card game pits players against The Game itself.
- Multi award-winner and Spiel des Jahres nominee.

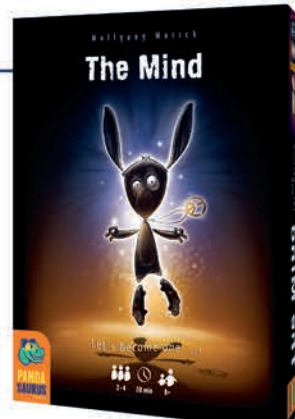


PAN201820 \$12.95

BEST SELLER

THE MIND

- Explosive hit card game — 1.3 million units sold.
- Meld minds to play cards in order without talking.
- Multi award-winning title and Spiel des Jahres nominee.



PAN201809 \$12.95





PATHFINDER RPG: ADVENTURE PATH - QUEST FOR THE FROZEN FLAME PART 3 - BURNING TUNDRA (P2)

Burning Tundra is a *Pathfinder* adventure for four 8th-level characters. This adventure concludes the *Quest for the Frozen Flame* Adventure Path, a three-part monthly campaign in which the heroes lead a band of nomadic hunter-gatherers across a brutal primordial landscape. This adventure also includes a gazetteer of the mountain meeting grounds called Hillcross; megafauna animal companions and ancestral gear that complement the new Mammoth Lord character archetype; and new prehistoric creatures to befriend or bedevil your players. PZO 90177 \$24.99



PATHFINDER RPG: GEARS DECK (P2)

Pathfinder Gears Deck, a companion to *Pathfinder RPG Guns & Gears*, provides illustrations and statistics for scores of new clockwork gadgets and inventions for creative characters to use as they tackle each new adventure. Included this deck are off-the-wall weapons like the backpack catapult and unexpected ways of staying ahead of your enemies like gadget skates! PZO 2231 \$22.99



PATHFINDER RPG: GUNS DECK (P2)

Pathfinder Guns Deck, a companion to *Pathfinder RPG Guns & Gears*, provides illustrations and statistics for over 100 new firearms from *Pathfinder RPG Guns and Gears* and supports numerous exciting firearms you can use to expand your game. With everything from black powder weapons like the musket to more unusual weapons like the mace multipistol and gun sword you'll have everything you need to blast your way through the deadliest combats! PZO 2230 \$22.99

SPOTLIGHT ON



PATHFINDER RPG: BOOK OF THE DEAD

The dead are rising! This blasphemous tome gives players and GMs everything they need to bring the shambling menace of the undead to their *Pathfinder* adventures. This book includes tools for fighting against the undead horde, but also options for the players themselves to control or even become undead creatures. GMs will find new tools and haunts, as well as information about the undead-plagued lands of the Lost Omens campaign setting. A massive bestiary section full of undead creatures brings more threats for GMs to use and summonable creatures for players, including more versions of classic undead like vampires, skeletons, and zombies. This 224-page hardcover rulebook also includes a full adventure themed around fighting the undead! **HARDCOVER (P2)**

PZO 2110 \$49.99

POCKET EDITION (P2)

PZO 2110-PE \$24.99

SPECIAL EDITION (P2)

PZO 2110-SE \$69.99



STARFINDER RPG: ALIEN ARCHIVE 3 & 4 BATTLE CARDS

Even more aliens of the *Starfinder* RPG are on deck with this massive collection of over 200 reference cards featuring every extraterrestrial creature from *Starfinder Alien Archive 3* and *Alien Archive 4*! Each 4 x 6 card is printed on sturdy cardstock and features a beautiful, full color image of a *Starfinder* creature on one side, while the other side provides that creature's statistics for quick and easy reference. With each encounter, show the players what their characters are facing while keeping the monster's abilities at the ready, and watch your games come alive! PZO 7428 \$59.99

STARFINDER RPG: FLIP-MAT - WATER WORLD

Whether the heroes are exploring an ocean moon or visiting a world flooded after an environmental crisis, no Game Master wants to spend time drawing every coral reef and undersea trench. Fortunately, with Paizo's latest *Starfinder Flip-Mat*, you don't have to! This line of gaming maps provides ready-to-use science-fantasy set pieces for the busy Game Master. This double-sided map features the surface of a wide expanse of water featuring outcroppings of rock and coral on one side and a stretch of seabed on the other. Don't waste time sketching when you could be playing. With *Starfinder Flip-Mat: Water World*, you'll be ready the next time your players discover they need a bigger boat! PZO 7330 \$14.99



PATHFINDER RPG: FLIP-MAT - SHATTERED DUNGEON

In the wake of terrible disaster, some dungeons survive as shattered ruins destined to become infested by all sorts of monsters! This line of gaming maps provides ready-to-use and captivatingly detailed fantasy set pieces for the busy Game Master. The next time your party follows up on a rumor about an ancient, partially collapsed dungeon when seeking strange treasures and stranger dangers, these maps have you covered with two different underground ruins! PZO 30120 \$14.99



PENDELHAVEN GAMES



ODIN'S PATH: DIVINER BOOK AND ELDER FUTHARK RUNES

Odin's Path contains everything you require to begin your journey into understanding and using the *Elder Futhark Runes*. The *Diviner Book* is written by Andrew Valkauskas, author of the *Illuminated Edda*. The runes are forged in stainless steel and painted into the colours of the 3 mystical Aetts. PNH 0108 \$59.98



POKÉMON TCG: BATTLE ACADEMY (2022)

Prepare for a Pokémon battle with the ready-to-play *Pokémon Trading Card Game Battle Academy*! The *Battle Academy* includes everything two players need to play, with guides to the decks so your first game is easy to follow. You can choose Cinderace or Pikachu to lead your team in a heads-up battle against another Trainer.

PUI 29080906..... PI



POKÉMON TCG: LEAFON VSTAR/GLACEON VSTAR SPECIAL COLLECTION

A preview for our latest TCG mechanic: VSTAR. Each *Pokémon TCG: Pokémon VSTAR Special Collection* includes: 1 promo card featuring Leafon V or Glaceon V, 1 etched promo card featuring Leafon VSTAR or Glaceon VSTAR, 1 etched over-size card featuring Leafon VSTAR or Glaceon VSTAR, 1 acrylic VSTAR marker, and 5 *Pokémon TCG* booster packs.

PUI 29085123..... PI



POKÉMON TCG: V BATTLE DECK (LYCANROC V OR CORVIKNIGHT V) DISPLAY (8)

Unleash the powers of dusk and night with a deck led by Lycanroc V or Corviknight V! Lycanroc V leads a smashing team of Fighting types, and Corviknight V brings the crushing power of Metal types, so you can land big hits turn after turn, keep Energy in play, and master all the tricks of these two V Battle Decks! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 29081932..... PI

POKÉMON TCG: V BATTLE DECK - LYCANROC VS CORVIKNIGHT DOUBLE DECK BUNDLE

Get ready for a major Pokémon Battle with a ready-to-play double deck bundle - with extra Trainer cards! The *Pokémon TCG: V Battle Deck - Lycanroc VS Corviknight* includes a deck for you and one for a friend, so you can face off. You can choose either Lycanroc V or Corviknight V to lead your team in a heads-up battle against another Trainer. Then, switch up the decks and see what things look like from the other side. Can you win with both powerful Pokémon V?

PUI 29080957..... PI



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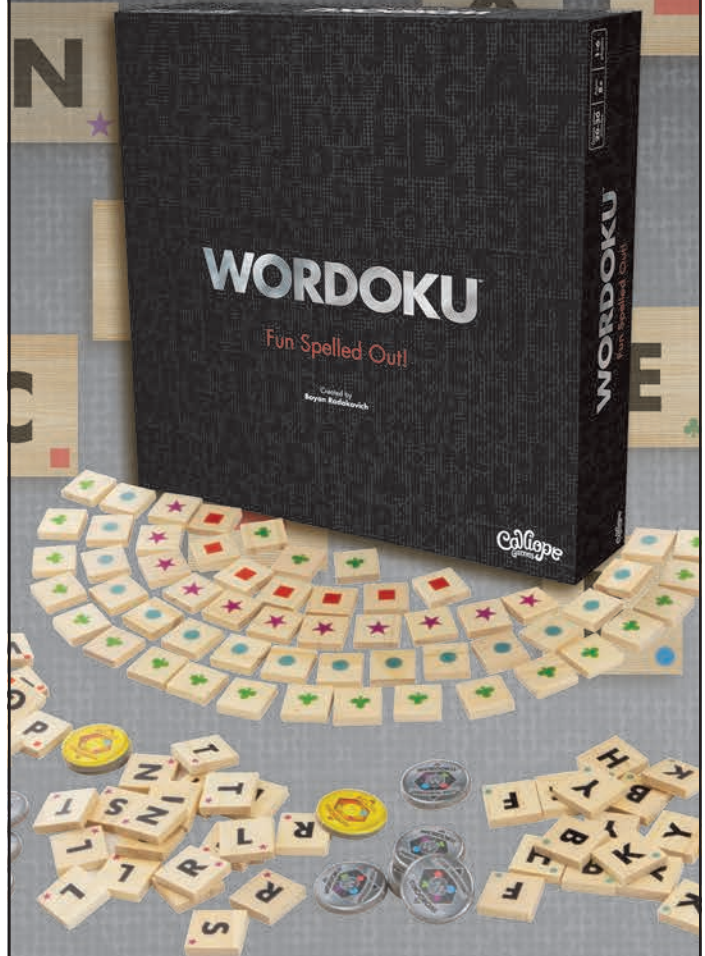


POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS BOOSTER DISPLAY (36)

Overflowing with light, Arceus VSTAR descends from on high to share its celestial powers with other Pokémon V. Shaymin VSTAR, Charizard VSTAR, and Whimsicott VSTAR find themselves wielding awesome new VSTAR Powers, while Mimikyu VMAX, Aggron VMAX, and Kingler VMAX in its Gigantamax form boast tremendous strengths of their own. Discover glimmering constellations and start your journey toward stellar greatness in the *Pokémon TCG: Sword & Shield-Brilliant Stars* expansion! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 18081996..... PI

WORDOKU
Fun Spelled Out!



A perfect game for friends and family.
Share in the fun!



www.CalliopeGames.com

Game play
20-30
minutes

Ages
8+

1-6
players

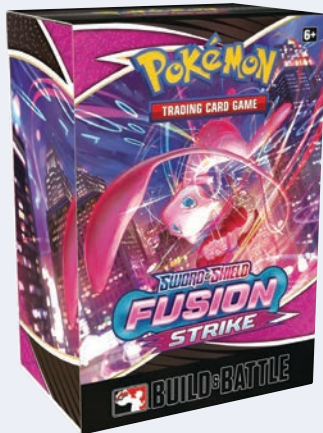
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SPOTLIGHT ON



POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS BUILD & BATTLE BOX DISPLAY (10)

Each *Build & Battle Box* holds four booster packs and a 40-card deck, which includes an exclusive foil card you can play these decks as-is right out of the box, or enhance them with cards from the boosters! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 18087010 PI

POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS BUILD & BATTLE STADIUM

Build two decks from a powerful set of components and then play right away, with this two-player *Build & Battle Stadium* set! Each *Pokémon Trading Card Game: Sword & Shield-Brilliant Stars Build & Battle Stadium* contains a massive set of cards, including two *Build & Battle Boxes*, one for you and one for a friend. Each *Build & Battle Box* holds four booster packs and a 40-card deck, which includes an exclusive foil card you can play these decks as-is right out of the box, or enhance them with cards from the boosters! Get ready to face your opponents with the *Pokémon TCG: Sword & Shield-Brilliant Stars Build & Battle Stadium*!

PUI 18085013 PI



POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS MINI PORTFOLIO DISPLAY (12)

Store up to 60 of your latest and greatest *Pokémon* cards in this mini portfolio. Each portfolio comes with a booster pack from the new *Pokémon TCG: Sword & Shield-Brilliant Stars* expansion, so you can start filling it up right away! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 18086009 PI



SPOTLIGHT ON



POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS SLEEVED BOOSTER CASE (144)

Overflowing with light, Arceus VSTAR descends from on high to share its celestial powers with other *Pokémon V*. Shaymin VSTAR, Charizard VSTAR, and Whimsicott VSTAR find themselves wielding awesome new VSTAR Powers, while Mimikyu VMAX, Aggron VMAX, and Kingler VMAX in its Gigantamax form boast tremendous strengths of their own. Discover glimmering constellations and start your journey toward stellar greatness in the *Pokémon TCG: Sword & Shield-Brilliant Stars* expansion! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 18082997 PI

SPOTLIGHT ON



POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS CHECKLANE BLISTERS CARTON (16)

Overflowing with light, Arceus VSTAR descends from on high to share its celestial powers with other *Pokémon V*. Shaymin VSTAR, Charizard VSTAR, and Whimsicott VSTAR find themselves wielding awesome new VSTAR Powers, while Mimikyu VMAX, Aggron VMAX, and Kingler VMAX in its Gigantamax form boast tremendous strengths of their own. Discover glimmering constellations and start your journey toward stellar greatness in the *Pokémon TCG: Sword & Shield-Brilliant Stars* expansion! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 18085002 PI



POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS THREE-BOOSTER BLISTER

Overflowing with light, Arceus VSTAR descends from on high to share its celestial powers with other *Pokémon V*. Shaymin VSTAR, Charizard VSTAR, and Whimsicott VSTAR find themselves wielding awesome new VSTAR Powers, while Mimikyu VMAX, Aggron VMAX, and Kingler VMAX in its Gigantamax form boast tremendous strengths of their own. Discover glimmering constellations and start your journey toward stellar greatness in the *Pokémon TCG: Sword & Shield-Brilliant Stars* expansion!

PUI 18085001 PI

SPOTLIGHT ON



POKÉMON TCG: SWORD & SHIELD - BRILLIANT STARS ELITE TRAINER BOX

Overflowing with light, Arceus VSTAR descends from on high to share its celestial powers with other *Pokémon V*. Shaymin VSTAR, Charizard VSTAR, and Whimsicott VSTAR find themselves wielding awesome new VSTAR Powers, while Mimikyu VMAX, Aggron VMAX, and Kingler VMAX in its Gigantamax form boast tremendous strengths of their own. Discover glimmering constellations and start your journey toward stellar greatness in the *Pokémon TCG: Sword & Shield-Brilliant Stars* expansion!

PUI 18085012 PI



RAVENSBURGER



EXPLORERS

An unexplored world with floating terrain, hidden from humanity for centuries. Use the map to plan your route wisely while gathering provisions, unearthing jewels, and unlocking temples. Tally your discoveries at the end of the game to see who has become the greatest explorer of all time! Includes additional Expert Rules for experienced players.

RVN 69822 \$24.99

RESTORATION GAMES



UNMATCHED: BATTLE OF LEGENDS VOLUME 2 - ACHILLES, YENNENGA, SUN WUKONG, BLOODY MARY

Unmatched is the critically acclaimed, best-selling game of tactical combat between unlikely opponents. *Battle of Legends, Volume 2* provides an eclectic roster of four new heroes: Achilles enters a rage when his companion, Patroclus, falls in battle. Yennenga uses her hardy warriors to strike her enemies and shield her from harm. Sun Wukong unleashes an army of clones to befuddle his foes. Bloody Mary seems to be everywhere at once, striking with supernatural force and speed. And it's all brought to life by the stunning illustration of Zoe van Dijk and Garrett Kaida with the peerless production quality for which the *Unmatched* line is known.

REO 9306 \$39.95

RIO GRANDE GAMES

FAIYUM

During the reign of Amenemhet III, you are the pharaoh's advisors, commanded to harvest goods, build roads, found settlements, and do much more for the good of Faiyum! You are being supplied with the necessary manpower, resources, and money, which means that if another advisor needs to use 'your' roads, farms, and other buildings, they may do so since everything you build is owned by the pharaoh. The only thing you will own is the only thing that matters: the respect of the pharaoh.

RGG 608 \$59.95



DOMINION: ALLIES EXPANSION

In *Allies*, the newest expansion to the hugely popular, award-winning *Dominion* series of games, the players are given 400 cards with 31 new Kingdom card piles. *Dominion: Allies* introduce new mechanisms: Allies that will do Favors for the players, and split piles that can be rotated. This is an expansion only. You must have *Dominion* or *Dominion Second Edition* to play.

RGG 612 \$44.95



R. TALSORIAN GAMES

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INTERFACE RED

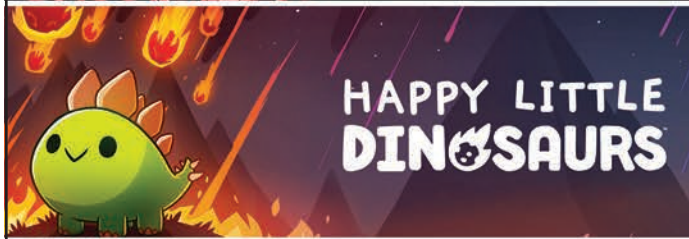


CYBERPUNK RED: INTERFACE RED VOL. 1

Night City's voracious, choomba! It needs more places, more people, more things. More! More! More! Its never satisfied and we know you aren't either. Your campaigns can always use a little something extra to push it right over the Edge. That's what *Interface RED* is all about. In this first volume you'll find a collection of short articles previously released on our website plus new content custom crafted to improve your *Cyberpunk RED* adventures.

RTG CR3041 \$17.00

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CRIMES & CAPERS

A COOPERATIVE MYSTERY PUZZLE GAME

FAMILY

CRIMES & CAPERS: AND THE WINNER IS... DEAD!

- Solve the awards show mystery!
- Combines murder mystery parties with escape room style puzzling.
- Cooperative!

RGS02314

\$35



FEBRUARY RELEASE!



STRATEGY

WORKS OF WONDER: ARCHITECTS OF THE WEST KINGDOM

- Travel to partake in the King's latest endeavor!
- Work towards building five glorious monuments to beautify the city!
- Adds 6 new unique Player Boards!

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- 1 premium playmat for Architects of the West Kingdom
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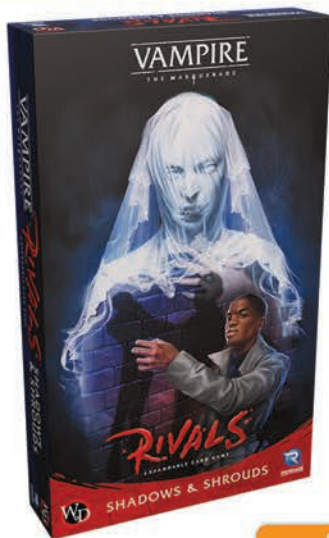


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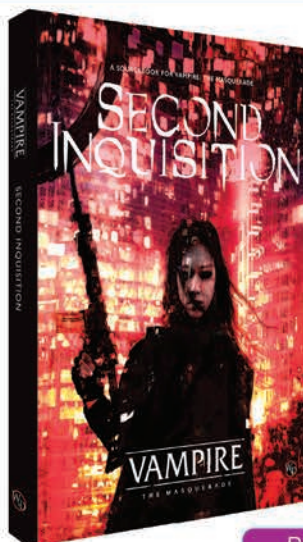
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- Set of 18 custom dice for use with Vampire: The Masquerade
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RGS02228

\$65

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SEABROOK STUDIOS



18 HOLES (SECOND EDITION)

In *18 Holes*, you'll design and build the course, you'll draft for clubs and you'll compete on course to win. Every hole is an opportunity to outplay your opponents and reach the green first. With 49 different double-sided tiles, course-adjustment tiles and twelve different game modes (including solo and two player), *18 Holes* lets you tailor the playing experience to suit your crowd.

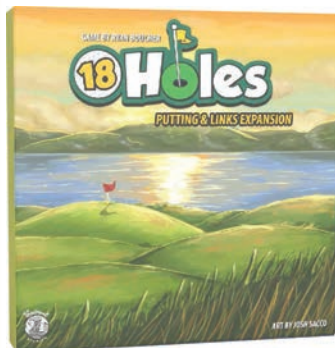
SBS 1811\$59.99



18 HOLES: COURSE ARCHITECT

18 Holes: Course Architect is a roll-and-write where you compete to create a golf course while satisfying the whims of the Course Planning Committee. Each round the committee dice are rolled revealing the greens, fairways and hazards that need to be placed. All players place what is shown on the dice onto their course. Players score points by designing holes of the correct length, well-placed hazards, chained holes and secret bonuses. The person scoring the most points will be regarded as the greatest course architect!

SBS 1810\$29.99



18 HOLES: PUTTING, WIND AND COASTLINES EXPANSION

Tame the wind, play along rugged coastlines and take the competition all the way to the green in this expansion for *18 Holes*. In *Reading the Greens*, players now need to consider their approach to the green to ensure they have the easiest putt. A Green deck is added to keep the challenge fresh for every hole. Includes new golfers, new clubs, player actions and once on the green, custom dice are used to sink the putt. This expansion is compatible with both the first and second edition of *18 Holes*.

SBS 1808\$34.99

STRONGHOLD GAMES

SPOTLIGHT ON



TERRAFORMING MARS: AREX EXPEDITION (STAND ALONE)

In the not so distant future, mankind has finally decided to spread beyond the boundaries of our world. The United Nations is giving out subsidies to any corporation who will invest time and money into the terraforming of the great red planet. Great prestige and opportunities await the company which makes the biggest impact on making Mars habitable. In *Terraforming Mars: Ares Expedition*, each player will take on the role of a corporation working to build oceans, raise the temperature, and increase the oxygen level in Mars atmosphere..

SHG TMCG1\$49.99

STEAMFORGED GAMES



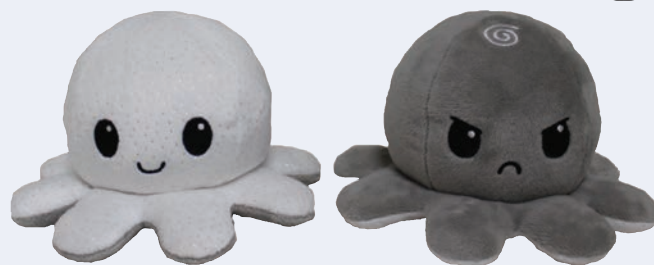
BARDsung

Inspired by dungeon-crawling, roleplaying, and choose-your-own-adventure classics, *Bardsung* is a 1-5 player cooperative dungeon explorer that combines the best of all three to create a powerful new experience. Descend into the depths of an Ancient Forge in a branching campaign lush with narrative, unique dungeons by making decisions as you explore. Face terrible creatures in zone-based combat puzzles and level up along a classless path system to create your songworthy hero!

SFL BS-001\$199.95

TEETURTLE

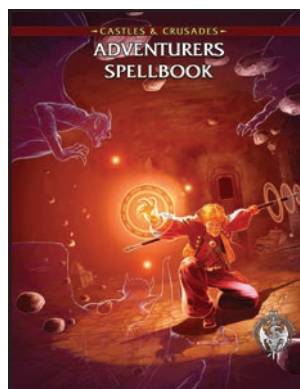
SPOTLIGHT ON



REVERSIBLE OCTOPUS PLUSHIE: WHITE SPARKLE AND GRAY

TET 2485-TY-PLD3PI

TROLL LORD GAMES



CASTLES & CRUSADES RPG: ADVENTURERS SPELLBOOK

The heart and soul of the magic system in *Castles & Crusades* are the spells. And now, for the first time we have gathered the spells or C&C into one place. From a wide variety of sources, we have compiled them all in one place. They come from the *Players Handbook*, *Adventurers Backpack*, *Players Guide to Aihride*, *Amazing Adventures*, *Hallowed Oracle Players Guide & Elemental Spells!* A mountainous collection for all the spellcasters.

TLG 81421\$29.99

CASTLES & CRUSADES RPG: PLAYERS ARCHIVE

Castles & Crusades is an easy to learn role playing game, but even it could use some quick reference guides! In the *Player Archive*, you will find just that, with all the classes presented in the *C&C Players Handbook*, *C&C Adventurers Backpack* and some from *Amazing Adventures* all in one convenient book. The entries in Character Classes are alphabetized for quick and easy reference. It also includes a host of options for multi-classing your character! Most everyone wants an edge, an angle that allows them to take that extra step, achieve that extra goal, to surprise the enemy.

TLG 8522\$24.99



TALON STRIKES STUDIOS



SHADOW NETWORK

Shadow Network is a worker placement style game where players are deploying their agents around the globe collecting fragments of intel. These fragments are then promoted to an actionable state that can be used against a high profile target and earning player's influence the currency in the game. As the players gather intel from a city, intel is also leaked to other cities thereby potentially helping other agencies. Additional agents can be deployed but at a cost.

TSS 601\$50.00

THUNDERWORKS GAMES



CARTOGRAPHERS: CHAMPIONS OF NALOS - PUZZLE SERIES 1

1000 interlocking pieces featuring art from the Cartographers Heroes Collectors Edition card game by Lucas Ribeiro.
TWK 9001\$19.95



ROLL PLAYER: CHAMPIONS OF NALOS - PUZZLE SERIES 1

1000 interlocking pieces featuring art from the Roll Player board game by JJ Ariesa.
TWK 9000\$19.95



LOCKUP: BREAKOUT

In the expansion Lockup: Breakout, players have new ways to earn reputation by sending their seekers to explore the subterranean passageways beneath the prison, and dedicating crew to influence the legendary inhabitants of Kulbak.

TWK 4001\$29.95

TENPENNY PARKS

In Tenpenny Parks you have five rounds (months) to transform the humble town of Fairview into the home of the world's greatest theme parks. Each month, players take turns placing workers on the game board to take actions like removing trees, building concessions and attractions, and buying more property to make their growing theme parks as attractive to Visiting People as possible. Construct rides through the stone age, the American old west, the age of fantasy, the cosmos of space, and the depths of the sea!!

TWK 3005\$59.95



THE UPPER DECK COMPANY

LEGENDARY DBG: BLACK PANTHER EXPANSION

King T'Challa and Queen Storm call upon the full might of Wakanda to combat the forces of evil, not only for Wakanda, but for the entire planet! All cards will feature original art! 100 cards in total. Requires the Marvel Legendary Core Set to play.

UDC 96940\$50.00

THE MANSKY CAPER

An offer you can't de-fuse!



Work together. Help yourself.
Don't get blown up!



Game play
40-60
minutes

Ages
8+

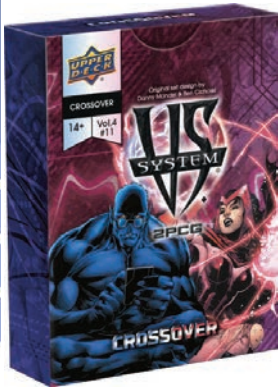
2-6
players

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GTM

JAN
2022

21



VS SYSTEM 2PCG: MARVEL - CROSSOVER

This Issue will expand on teams from previous releases, including Spider-Friends, The Utopia Battles, and Monsters Unleashed! Play as 2 new Main Characters and 9 new Supporting Characters! Epic competitive gameplay pits your team of Allies against your opponents! New Terrain, Battleground Locations, and Boss Battles! Customize your new team or enhance your existing decks! This Issue comes with 55 playable cards!

UDC 96015.....PI



VS SYSTEM 2PCG: MARVEL - THE FALCON AND THE WINTER SOLDIER (2 OF 3)

This second issue pits the The Falcon and The Winter Soldier against the threats with the villains. Each 55-card expansion adds both Heroes and Villains from the Marvel Cinematic Universe to Vs. System 2PCG! Battle with 12 new Main Characters and 24 new Supporting Characters! Customize your new team or enhance your existing decks! Epic competitive gameplay pits your new team of Allies against your opponents!

UDC 98527.....PI

VS SYSTEM 2PCG: MARVEL - WANDAVISION (1 OF 3)

This first issue, WandaVision, features Wanda Maximoff, Vision and more from WandaVision on Disney+. Each 55-card expansion adds both Heroes and Villains from the Marvel Cinematic Universe to Vs. System 2PCG! Battle with 12 new Main Characters and 24 new Supporting Characters! Customize your new team or enhance your existing decks! Epic competitive gameplay pits your new team of Allies against your opponents!

UDC 98525.....PI

VS SYSTEM 2PCG: MARVEL - LOKI (3 OF 3)

Assemble the Lokis and build your deck with multiple versions of the Trickster God! This 55-card set not only introduces the various Variants of Loki, but also their adversaries! Each 55-card expansion adds both Heroes and Villains from the Marvel Cinematic Universe to Vs. System 2PCG! Battle with 12 new Main Characters and 24 new Supporting Characters! Customize your new team or enhance your existing decks! Epic competitive gameplay pits your new team of Allies against your opponents!

UDC 98529.....PI

UFO PRESS



VOIDHEART SYMPHONY: CORE RULEBOOK

Voidheart Symphony is a roleplaying game about regular people diving into a demonfilled labyrinth to save the ones they love. It brings together dynamic action, community building, and street-level politics to make a game that's confident, vibrant and queer.

UFP 0101.....\$40.00

VOIDHEART SYMPHONY: COVENANT CARDS

The *Voidheart Symphony* Covenant Cards are the perfect companion to *Voidheart Symphony*, UFO Press game of rebellion, community, justice, and awe-inspiring cosmic battles fought within the pitch-black depths of an enemy's soul. Each Covenant a relationship that the player characters can unlock through play that grants them abilities both fantastical and mundane is represented in these luxurious glossy-print cards. Drawing on the imagery of the tarot, Mina McLanda has created twenty-one iconic characters such as the mysterious Oracle, the masterful Auteur, the impetuous Chariot and the indomitable Strength.

UFP 0102.....\$10.00



SHATTERED CITY: CORE RULEBOOK

Shattered City is a roleplaying game about occupation and revolution in a fantasy world ravaged by war. Together you'll build a city and sketch out its wonders and scars. You'll take the reins of factions working to bring freedom to this city or the foreign Guild sent to bring it to heel. You'll make the heroes of this city: bold warriors, civic leaders, and uncanny mystics. And together you'll tell the tale of this place's struggle for freedom.

UFP 0201.....\$40.00



SHATTERED CITY: FACTOR CARDS

Bringing freedom and justice to a fractious land can be tricky. The *Shattered City* Factor Cards give you and your players everything you need to keep track of this journey. 48 poker cards illustrate the locations, power blocs and intrigue at play in your city, with space provided on each of them to customize them to fit your own campaign. Spreading out the cards allows you to quickly and easily show what's at stake and who's involved in any given conflict.

UFP 0203.....\$10.00



SHATTERED CITY: HANDOUT SHEETS

36 reusable dry-erase 21cm x 30cm cardstock sheets in a sturdy hard-plastic box. Each and every character class and faction type are represented here, giving players a convenient reference point to make their journey into Mysthea as smooth as possible.

UFP 0202.....\$20.00



SHATTERED CITY: RESOURCE CARDS

Each of these 48 poker cards provides a new resource surplus of need for the games factions, throwing challenges and opportunities in the players path. A lack of land sees a faction penned-in and struggling for space, unable to expand: a surplus of food needs somewhere to be kept, and deciding what to do with it is its own problem. On the reverse, each card has evocative art demonstrating the resource in question.

UFP 0204.....\$10.00

ULTRA PRO



4-POCKET SECURE PLATINUM PAGE FOR TOPLOADERS DISPLAY (100)

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12-POCKET ZIPPERED PRO-BINDER - BLACK

UPI 15891.....PI

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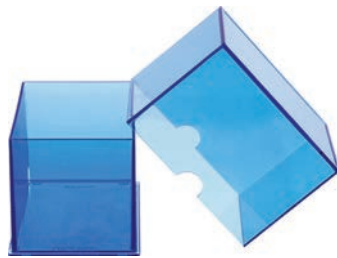


APPLE RED

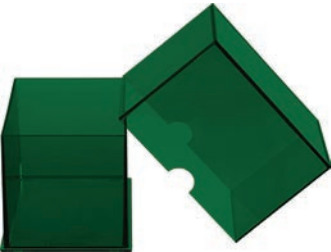
UPI 15828.....PI



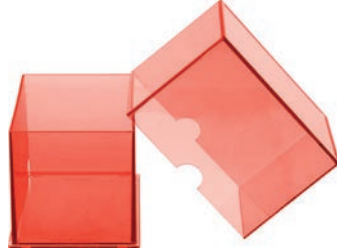
ARCTIC WHITE
UPI 15826..... PI



PACIFIC BLUE
UPI 15829..... PI



FOREST GREEN
UPI 15830..... PI



PUMPKIN ORANGE
UPI 15831..... PI



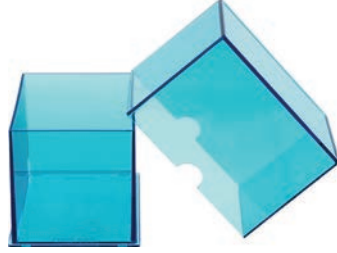
HOT PINK
UPI 15835..... PI



ROYAL PURPLE
UPI 15831..... PI



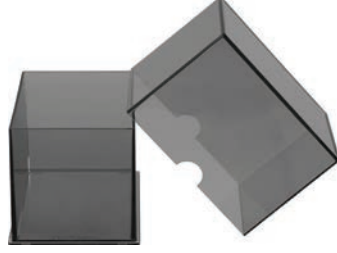
JET BLACK
UPI 15827..... PI



SKY BLUE
UPI 15836..... PI



LEMON YELLOW
UPI 15833..... PI



SMOKE GREY
UPI 15837..... PI



LIME GREEN
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UPI 18573..... PI



**SILVER DRAGON MIIRYM
SPIRIT VARIANT**

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PLAYMAT

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WALL SCROLL

UPI 18359..... PI

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RPG DICE SET

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PLAYER'S HANDBOOK

UPI 19296..... PI



MONSTER MANUAL

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WILD BEYOND THE WITCHLIGHT

UPI 19299..... PI



MAGIC THE GATHERING CCG: STREETS OF NEW CAPENNA

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UPI 19319..... PI

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9-POCKET PRO-BINDER

UPI 19354..... PI

12-POCKET PRO-BINDER

UPI 19355..... PI

100+ DECK BOX V1

UPI 19334..... PI

100+ DECK BOX V2

UPI 19335..... PI

100+ DECK BOX V3

UPI 19336..... PI

100+ DECK BOX V4

UPI 19337..... PI

100+ DECK BOX V5

UPI 19338..... PI

100+ DECK BOX A

UPI 19339..... PI

100+ DECK BOX B

UPI 19340..... PI

100+ DECK BOX C

UPI 19341..... PI

100+ DECK BOX D

UPI 19342..... PI

100+ DECK BOX E

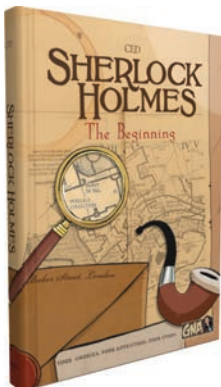
UPI 19343..... PI

100CT SLEEVES V1

UPI 19344..... PI

100CT SLEEVES V2		100CT SLEEVES E		PLAYMAT D	
UPI 19345.....PI		UPI 19353.....PI		UPI 19329.....PI	
100CT SLEEVES V3		PLAYMAT V1		PLAYMAT E	
UPI 19346.....PI		UPI 19321.....PI		UPI 19330.....PI	
100CT SLEEVES V4		PLAYMAT V2		PLAYMAT F	
UPI 19347.....PI		UPI 19322.....PI		UPI 19331.....PI	
100CT SLEEVES V5		PLAYMAT V3		PLAYMAT G	
UPI 19348.....PI		UPI 19323.....PI		UPI 19332.....PI	
100CT SLEEVES A		PLAYMAT V4		SPECIALTY PLAYMAT X	
UPI 19349.....PI		UPI 19324.....PI		UPI 19333.....PI	
100CT SLEEVES B		PLAYMAT V5		WALL SCROLL X	
UPI 19350.....PI		UPI 19325.....PI		UPI 19356.....PI	
100CT SLEEVES C		PLAYMAT A		WALL SCROLL Y	
UPI 19351.....PI		UPI 19326.....PI		UPI 19357.....PI	
100CT SLEEVES D		PLAYMAT B		WALL SCROLL Z	
UPI 19352.....PI		UPI 19327.....PI		UPI 19358.....PI;	
		PLAYMAT C			
		UPI 19328.....PI			

VAN RYDER GAMES



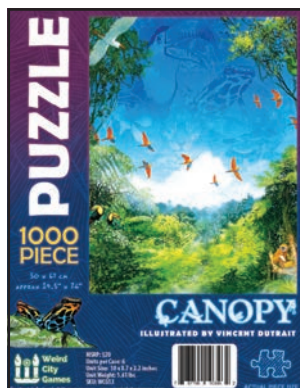
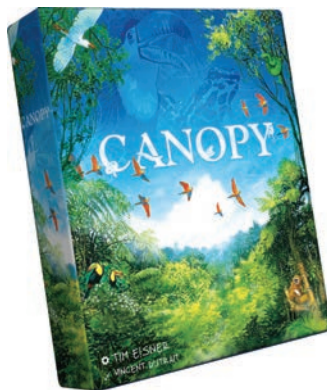
GRAPHIC NOVEL ADVENTURES: SHERLOCK HOLMES - THE BEGINNING

For the first time, you can see where it all began. The entire line of *Sherlock* GNAs takes place after the famed dive off of Reichenbach Falls, where Sherlock and Moriarty allegedly plunged to their deaths. Now you can see what happened after those incredible events, and how Sherlock got back in the investigatory saddle, through the eyes of his trusted friend, Dr. Watson. Sherlock trusts you to prove your deductive prowess and solve cases that have left Inspector Lestrade, and Scotland Yard, puzzled to say the least. Be careful though, not only are your investigations perilous, but Sherlock himself has little tolerance for failure. However, you choose to go about solving the mysteries, as always, it's your story, your choices, and your adventure. VRG GNA00.....\$22.99

WEIRD CITY GAMES

CANOPY

Canopy is a game for 1-4, where players compete to grow the most bountiful rainforest. The jungle ecosystem is full of symbiosis, and players must grow tall trees and lush jungle plants to attract the most diverse wildlife. By carefully selecting what grows in your forest you can create the ideal balance of flora and fauna and give rise to a thriving ecosystem. WCG 011.....\$29.95



CANOPY: PUZZLE

A 1,000 piece puzzle featuring the *Canopy* cover art of multiple rainforests animals, flora and fauna.

WCG 013.....\$19.95

WARLORD GAMES

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WLG 312001001 PI



WATERLOO FRENCH INFANTRY BRIGADE
WLG 312002001 PI



WATERLOO BRITISH LIGHT CAVALRY BRIGADE
WLG 312001002 PI



WATERLOO FRENCH LIGHT CAVALRY BRIGADE
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WATERLOO BRITISH STARTER SET
WLG 311511001 PI



WATERLOO FRENCH STARTER SET
WLG 311512001 PI



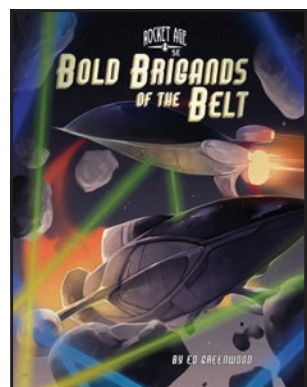
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WLG 312002003 PI

WHY NOT GAMES

ROCKET AGE: BOLD BRIGANDS OF THE BELT

Rocket ships are being stolen across the Solar System, some taken in deep space, others brazenly (some would say boldly) stolen from rocket ports ranging from Venus to Jupiter. Someone has to stop them, and maybe figure out who these Bold Brigands are and why they are stealing so many ships. Spoiler alert, that someone is you. Travel to the Red Quadrant of the Asteroid Belt, explore the shifting maze of space rocks, and face the Bold Brigands of the Belt on their home turf in this pulse pounding adventure by Ed Greenwood!

5E WNG 0525 \$19.99
CLASSIC WNG 0524 \$19.99



PREHISTORICA (5E)

The fourth *Weird Races (5E)* book takes you back in time to when the familiar races of fantasy gaming were young, the world was new, and anything was possible. More than just a list of new races, *Prehistorica (5E)* can be used as the basis for campaigns set in the Stone Age or a portion of your game world that is features peoples of an earlier era. Inside you will find: Six new races, all reimaginings of the familiar races of fantasy adventure gaming. Play weird, my friends, play weird.

WNG 0528 \$19.99



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THE GATHERING

MAGIC THE GATHERING CCG: KAMIGAWA - NEON DYNASTY BUNDLE

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WIZKIDS/NECA

DUNGEONS & DRAGONS FANTASY MINIATURES: IDOLS OF THE REALMS

SPOTLIGHT ON



IDOLS OF THE REALMS

VAN RICHTEN'S GUIDE TO RAVENLOFT 2D SET 1

Introducing an all new line of miniatures product by WizKids! These 2D minis are an inexpensive way to gain a huge assortment of miniatures. Perfect for new adventurers!
WZK 94512 \$14.99

VAN RICHTEN'S GUIDE TO RAVENLOFT 2D SET 2

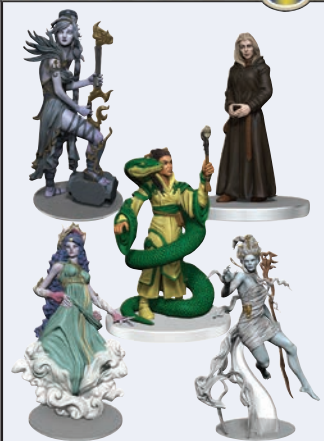
Introducing an all new line of miniatures product by WizKids! These 2D minis are an inexpensive way to gain a huge assortment of miniatures. Perfect for new adventurers!
WZK 94513 \$14.99



STORM KING'S THUNDER BOX 1

This set contains 3 Huge and 2 Medium miniatures. Set includes: King Hekaton, Queen Neri, Eigeron's Spirit, Xolklin Al-assandar, Lord Khaspere Drylund.
WZK 96124 \$89.99

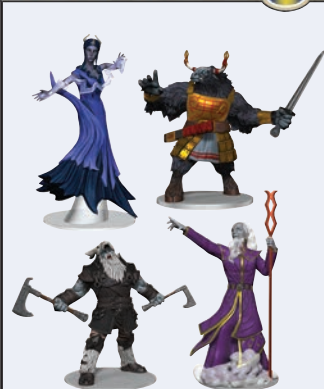
SPOTLIGHT ON



STORM KING'S THUNDER BOX 2

This set contains 3 Huge and 2 Medium miniatures. Set includes: Princess Mirran, Princess Nym, Princess Serissa, Kella Darkhope, Pow Ming.
WZK 96125 \$89.99

SPOTLIGHT ON



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